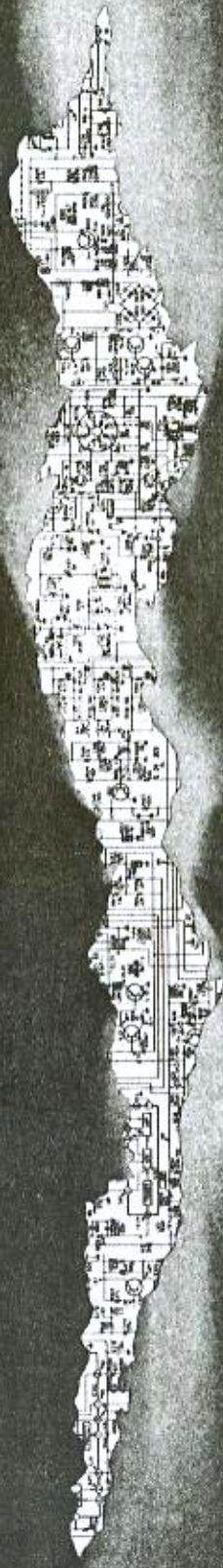


INCISIVE LOOK AT DEVELOPMENTS IN . . .

# BATTLEFIELD



# AI/ROBOTICS

- Major Thrusts in Battlefield Robotics & Artificial Intelligence (AI) — Autonomous Vehicle Control, Target Acquisition/Engagement, C<sup>3</sup>/Battle Management, Combat Support
- Near and Far Term Windows — Upgrade Options, Semi-Autonomous vs. Autonomous Systems
- Mature and Leading Edge Technologies — Robotics-Aided Man vs. Man-Aided Robotics
- System Development Criteria — Integrating AI/Expert Systems, Robotics and Man; Intelligent Interface Design Architectures; Unitary, Complementary, Distributed Systems Approaches

PRESENTED BY THE GUEST EXPERTS: DR. WILLIAM WHELAN & DR. AZAD MADNI

SPONSORED BY:



**International  
Defense  
Electronics  
Association**

**MUNICH**

**28-29 January 1985**

**\* PARIS**

**31-January-1 February 1985**

**LONDON**

**4-5 February 1985**

\*LA SESSION A PARIS COMPRENDRA LA TRADUCTION SIMULTANEE EN FRANCAIS.